

Name:
Notes:

Vitalities	
Life	
Life Current	
Will	
Will Current	
Experience	
Kismet	

Instincts	
Aegis	
Awareness	
Reflex	
Resolve	
Toughness	

Movement	
Run	
Jog	
Walk	
Jump, Horizontal	
Jump, Vertical	

Attributes	
Agility	
Endurance	
Finesse	
Intuition	
Martial	
Perception	
Reason	
Strength	
Power	

Conditions	
Daze	
Distraction	
Encumbrance	
Fear	
Gravity	
Hyperthermia	
Hypothermia	
Illusion	
LoC	
Pain	
Trauma	

Traits	

Associations	

Metaphysics & Techniques	

Skills	Attributes	Adj.	Rank	Rating
Academics	Reason	-7		
Academics	Reason	-7		
Acrobatics	Agility	-10		
Animal Handling	Intuition	-10		
Appraisal	Reason	-10		
Athletics	Strength	-10		
Bow	Agility	-13		
Climbing	Agility	-5		
Conditioning	Endurance	-10		
Craft	Finesse	-17		
Craft	Finesse	-17		
Crew Served Weapons	Strength	-13		
Diving	Reason	-10		
Dodge	Agility	-3		
Engineering	Reason	-17		
Etiquette	Perception	-5		
Etiquette	Perception	-5		
Explosives	Reason	-13		
Handgun	Finesse	-13		
Intimidation	Martial	-5		
Investigation	Reason	-10		
Language	Intuition	-10		
Language	Intuition	-10		
Legerdemain	Finesse	-10		
Long Gun	Agility	-13		
Medicine	Reason	-17		
Meditation	Perception	-7		
Melee, Flexible	Martial	-13		
Melee, Grapple	Martial	-10		
Melee, 1-Handed	Martial	-10		
Melee, Precision	Martial	-13		
Melee, Shield	Martial	-5		
Melee, 2-Handed	Martial	-10		
Melee, Unarmed	Martial	-7		
Navigation	Perception	-10		
Performance	Finesse	-7		
Performance	Finesse	-7		
Persuasion	Intuition	-5		
Read Non-Verbal	Perception	-3		
Repair	Intuition	-13		
Science	Reason	-13		
Science	Reason	-13		
Search	Perception	-5		
Security	Perception	-13		
Stealth	Finesse	-13		
Survival	Intuition	-17		
Swimming	Strength	-3		
Targeting	Perception	-13		
Throwing	Finesse	-5		
Vehicle	Finesse	-10		
Vehicle	Finesse	-10		

